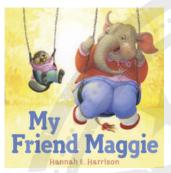


# Mini Creation Station

Prep: Lay out tarp on floor, prep paint and trays/cups so each camper has their own color to paint with

# Read & Discuss - "My Friend Maggie"



- How is Maggie a good friend?
- What makes a true friend?
- Have you ever been called a name? How did it feel?
- How can friends help one another when they're teased?
- What would've happened if Maggie didn't forgive her friend?

Encourage connections from the book to our personal experiences.

#### art studio supplies

Supplied in the art studio for all groups.

- \*Various Paint Brushes (sizes and styles)
- \* Paint Sponges

# coach supplies

Prepare these supplies for your station.

- # White Canvas
- \* Paint colors for each camper
- # Brushes
- **#Cups or trays**



# **Shared Painting**

(20 minutes)

- 1. Give each camper their own unique paint color.
- 2. Each camper will paint on one another's canvas! Things may get messy, but so does friendship!
- 3. Pass a canvas everytime the music is paused! Continue passing and painting until every canvas has been painted by everyone.

Mini Tennis Wednesday

# Warm Up: Partner Catch (5 min)

Have players stand four feet apart and underhand toss balls to each other at eye level. They should catch the ball without a bounce and out in front of their body.

#### **Supplies:**

- Red Tennis Balls
- Tennis Racquets
- Tennis Nets
- Net Tape
- Cones
- Dome Cones
- Poly Spots

Skills: Volley (5 min)

Finish Cue Word: "High Five"





Scan for Lesson

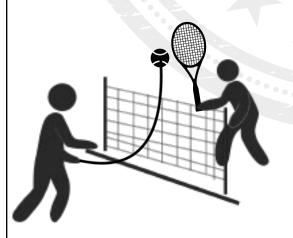
Drills: (10 min)



#### **Coach High Five**

- 1. Players stand along one side of net with racquet in high five position.
- As coach comes by, give her HAND a high five with the center of your strings.

#### **Toss-High Five-Catch**



- Coach will come by and underhand toss a ball to the center of each players strings.
- 2. Player will give the ball a "High Five", then return to ready position.
- 3. Tosser underhand tosses the ball to the center of the strings so that the High Fiver can give the ball a high five with the goal of the Tosser catching it.
- 4. Working together complete five "high fives" and then switch roles.